



### **SECTION-B**

2. What is the purpose of production procedure in 2D animation?
3. What is the role of sound effects in animation?
4. Discuss the role of scene planner in Animation.
5. Discuss the qualities and requirements of voice-over artist.
6. What do you mean by walk cycle? How does it help in animation?
7. What are masking layers? How do they work in “Flash”?
8. What do you mean by CGI? Discuss.

### **SECTION-C**

9. What do you think the animation industry will be like in twenty years? What influences might change it? Discuss.
10. Discuss the various output formats of animations in “After effects”.
11. Write short notes on Motion Guides & Layers in “After effects”.