Roll No.					Total No. of Pages : (	)2

Total No. of Questions: 09

PGDCA (2014 & Onwards) (Sem.-1)
PROGRAMMING IN C++
Subject Code: PDCA-102

Paper ID : [B0142]

Time: 3 Hrs. Max. Marks: 60

### **INSTRUCTION TO CANDIDATES:**

- SECTION-A is COMPULSORY consisting of TEN questions carrying TWO marks each.
- 2. SECTION-B contains FIVE questions carrying FIVE marks each and students have to attempt any FOUR questions.
- 3. SECTION-C contains THREE questions carrying TEN marks each and students have to attempt any TWO questions.

## **SECTION-A**

# Q1 Answer briefly:

- a) What is the use of scope resolution operator?
- b) What is a pure virtual function?
- c) What are jump statements? Mention all the jump statements supported in C++.
- d) Differentiate between while loop and do-while loop.
- e) What are multidimensional arrays?
- f) Discuss the steps involved while opening a file.
- g) What are pointers?
- h) What is function overloading?
- i) Differentiate between structure and class.
- j) What are macros?

**1** M-50502 (S2)-1049

#### **SECTION-B**

- Q2 Discuss the various data types in C++. Support your answer with an example.
- Q3 What is constructor? Mention different types of constructor with help of an example.
- Q4 Explain the file operation functions in C++ to manipulate the position of file pointers in a random access file.
- Q5 What is operator overloading? Explain with the help of an example.
- Q6 Explain different types of access specifiers supported in C++ with help of an example.

## **SECTION-C**

- Q7 What is runtime polymorphism? How virtual functions can be used to implement the runtime polymorphism? Explain with the help of an example.
- Q8 Explain the following:
  - a) Error handling during I/O operations.
  - b) Control statements of C++.
- Q9 What do you mean by functions? How can you declare and use user defined function? Explain at least two techniques of passing argument to a function.

**2** M-50502 (S2)-1049