Roll No.

Total No. of Pages : 02

Total No. of Questions : 09

MCA (2015 & Onwards) (Sem.–3) SOFTWARE ENGINEERING AND PROJECT MANAGEMENT Subject Code : MCA-303 M.Code : 74075

Time: 3 Hrs.

Max. Marks : 60

INSTRUCTIONS TO CANDIDATES :

- 1. SECTIONS-A, B, C & D contains TWO questions each carrying TEN marks each and students has to attempt any ONE question from each SECTION.
- 2. SECTION-E is COMPULSORY consisting of TEN questions carrying TWENTY marks in all.

SECTION-A

- 1. Why the role of software engineering has become important in developing modern software systems? Discuss any two software engineering principles.
- 2. Explain the agile methodology for developing software systems. How is the agile methodology better than the conventional software processes?

SECTION-B

- 3. Discuss the software design principles.
- 4. How is object oriented design better than procedural approach? Write the basic concepts of the object oriented approach.

SECTION-C

- 5. Define error, fault, and failure. Explain the testing techniques to make a software system error free.
- 6. How is effort defined in software industry? Explain the various effort estimation techniques.

SECTION-D

- 7. Define software quality. Why is it important to measure software quality? Discuss the quality metrics.
- 8. Write short notes on CASE tools, software reengineering.

SECTION-E

9. Answer briefly :

- a. What is abstraction?
- b. Define coupling.
- c. List various stages of the waterfall model.
- d. Differentiate between verification and validation.
- e. What is modularity?
- f. What is a software metric?
- g. What is a software change?
- h. Explain unit testing.
- i. What is risk exposure?
- j. What is PERT/CPM?

NOTE : Disclosure of Identity by writing Mobile No. or Making of passing request on any page of Answer Sheet will lead to UMC against the Student.