





- O. The full form of IDE is .....
- P. .... function is used to return a copy of a string without leading spaces.
- Q. A namespace is an organized way of representing class, structures and ..... in .NET language.
- R. There are three levels of compilation in VB.NET. (True/False)
- S. ExitSub is used to terminate the code execute within a VB.NET method. (True/False)
- T. By setting an object to nothing, we can dereference an object in Vb.NET (True/False)

### **SECTION-B**

- 2. Design a Graphical User Interface (GUI) and write the code following:
  - a. Add items to a list box
  - b. Remove selected items from a list
- 3. Take an appropriate example and differentiate between overloading and overriding.
- 4. What is a constructor and destructor? Why are they needed in a program? Give example.
- 5. Write a program to calculate Factorial of a given number using console application program.
- 6. Describe the working of for loop and do loop with respect to an example program for each.
- 7. Define a variable with different types. Further, explore the concept of scope of a variable in terms of local versus global with example.
- 8. What is a form? How are forms created and managed at run time? Discuss some important properties of forms.
- 9. Explain following with proper justification :
  - a. Need of built-in function in VB
  - b. Need of an IDE interface

## SECTION-C

10. Describe the .NET framework and explain its essential components. Also, elaborate the key design goals of .NET environment.
11. Explain the concept of event driven programming. Discuss some events supported by VB object and also the role of event processor.
12. Take an appropriate example and briefly explain the concept of functions returning data types and function returning arrays.
13. Describe the functionality of user interface controls like message box, dialog box, menus and toolbars. How can we add functionality to the toolbar?
14. Write short notes on following (use pseudocode wherever applicable)
  - a. Types of procedures and their execution
  - b. System exception handling and debugging
  - c. Naming conventions and data type conversion
  - d. Event procedures and their properties

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