Roll No. Total No. of Pages : 02

Total No. of Questions: 11

M.Sc. AMT (2018 Onwards) (Sem.-1) PRINCIPLES OF ANIMATION

Subject Code : MAMT-18-101 M.Code : 75790

Time: 3 Hrs. Max. Marks: 70

INSTRUCTIONS TO CANDIDATES:

- SECTION-A is COMPULSORY consisting of TEN questions carrying TWO marks each.
- 2. SECTION-B contains SEVEN questions carrying FIVE marks each and students have to attempt any SIX questions.
- 3. SECTION-C contains THREE questions carrying TEN marks each and students have to attempt any TWO questions.

SECTION-A

1. Write briefly:

- a. Appeal
- b. Rough Drawings
- c. Follow through
- d. Humor
- e. The Multi-plane camera
- f. Anticipation
- g. Zoetrope
- h. Flip Books
- i. Animation Toys
- i. Beats

1 M-75790 (S36)-307

SECTION-B

- 2. Explain pose to pose animation.
- 3. What is a Thaumatrope? Explain its working.
- 4. Write short note on: Anticipation & Exaggeration
- 5. What do you mean by movement? Discuss what movement expresses.
- 6. What is the use of anticipation, action and reaction?
- 7. "Timing of an action is an important principle". Discuss.
- 8. Discuss the laws of motion in the context of animation.

SECTION-C

- 9. What is a storyboard? How does it simplify the production process?
- 10. How mood and feeling are conveyed in animate and inanimate objects?
- 11. Give a brief account of the evolution in the field of animation from cave paintings to the current industry.

NOTE: Disclosure of Identity by writing Mobile No. or Making of passing request on any page of Answer Sheet will lead to UMC against the Student.

2 | M-75790 (S36)-307